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Integer Factorization: Solution via Algorithm for Constrained Discrete Logarithm Problem

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Abstract: Problem statement: During the last thirty years many public-key cryptographic protocols based on either the complexity of integer factorization of large semiprimes or the Discrete Logarithm Problem (DLP) have been developed. Approach: Although several factorization algorithms with sub-exponential complexity have been discovered, the recent RSA Factoring Challenge demonstrated that it was still necessary to use several thousand computers working in a coordinated effort for several months to factor an integer *n* that was a product of two primes. **Results:** In this research it was demonstrated how to find integer factors of *n* using an algorithm for a constrained DLP. Several numerical examples illustrate details of the algorithms. One of these algorithms has $O(\sqrt[3]{n})$ complexity and, if the search is balanced, it has complexity $O(n^{1/3}\log^{1/\alpha} n)$, where alpha > 1.

Key words: Balanced search, subexponential complexity, integer factorization, constrained discrete logarithm problem, RSA factoring challenge, public key cryptography

INTRODUCTION

Attempts to find efficient algorithms for integer factorization of a semiprime n = pq have a long history. Pierre Fermat^[9], Leonhard Euler^[8] and other great mathematicians of the past suggested various algorithms. Unfortunately, the complexities of their algorithms do not allow for efficient factoring of semiprimes with hundreds decimal digits. During the last twenty five years various factorization algorithms were discovered^[6,7,10,11,13,16,20-22]. Several of these algorithms have a sub-exponential complexity^[7,11,13]. Yet, the recent RSA Factoring Challenge^[12] showed that it required the coordinated efforts of many researchers, using several thousand computers for many months, to factor a single semiprime. The study^[1] presented a non-deterministic polynomial-time algorithm which shows that for factoring n it is sufficient to compute discrete logarithms modulo n. The research^[4] shows that a xedni-calculus attack on the DLP for elliptic curves^[14] can also be used to factor integers. A deterministic algorithm for factoring of semiprimes is provided in this research.

MATERIALS AND METHODS

Reduction of factorization to constrained DLP: Now we define the integer factorization problem and propose the discrete logarithm problem as a method of its solution.

Factorization: Suppose p and q are unknown distinct primes and

$$n = pq \tag{1}$$

If the product n is known, the problem is to determine the primes p and q.

Definition of constrained DLP: Let *g*, *h*, *n*, *E* and *T* be known integers that satisfy the equation

$$g^x \mod n = h \tag{2}$$

where E < x < T < n is an unknown integer. In this case the problem is how to find maxx, if x exists.

Multiplicative inverse modulo n: If g and n are coprime, then there exists a unique integer 0 < b < n such that

$$gb \mod n = 1$$
 (3)

The algorithm: Let's assume that there exists an algorithm A which efficiently solves the Eq. 2.

Step 1: Using the Extended Euclid Algorithm^[5] or the algorithm^[15], proposed by the author of this study, find the multiplicative inverse *b* of *g* modulo *n* (3)

Step 2: Using the algorithm *A*, solve the $DLP^{[23-28]}$:

(4)

 $g^{\nu} \mod n = b$

where b satisfies (3)

Step 3: Let h:=n- (5)

Step 4: Solve the quadratic equation:

$$z^2 - hz + n = 0 (6)$$

then

$$p \coloneqq z_1; \quad q \coloneqq z_2 \tag{7}$$

Modular Multiplicative Inverse (MMI): The algorithm for the MMI consists of two stages: Downstage and Up-stage.

Step 5: *count*:=0; *T*:=*n*; *B*:=*b*

Step 6: {*Down-stage*}: *count:=count+*1 (8)

$$H := T \mod B; F := (T - H) / B \tag{9}$$

store all values of *F* in a *stack*;

Step 7: If H=0, then the MMI inverse does not exist; {as a result, F=gcd(n, b)};

while H>1, re-assign T:=B; B:=H; (10)

repeat Step 6

countess:=count; (11)

Initialize T:=0; B:=1 (12)

Step 8:{*Up-stage*}: *count:=count-*1 (13)

pop up F from the stack;

$$H:=BF+T \tag{14}$$

Step 9: while *count*>1, re-assign *T*:=*B*; *B*:=*H*;

repeat Step 8;

if *count*=0 and *countess* is *odd*,

then MMI:=H else MMI:=n-H (15)

Algorithm validation: Let:

$$B := \varphi(n) = (p-1)(q-1) \tag{16}$$

Euler's theorem^[3] implies that:

$$b = g^{n \cdot p \cdot q} \mod n \tag{17}$$

Indeed:

$$bg = g^{n-p-q}g = g^{(p-1)(q-1)} (\text{mod } pq) = 1$$
(18)

Therefore, $v = n \cdot p \cdot q$. Thus, Eq. 7 can be re-written as:

$$z^{2} - (p+q)z + pq = 0$$
(19)

Finally, Viète's theorem^[17] implies the validity of (8).

Remark 1: (17) implies that the solution of equation (4) always exists.

Q.E.D.

Let's illustrate the algorithm.

RESULTS AND DISCUSSION

Numeric illustration: Let n = 97965643. Select an integer g = 22.

The multiplicative inverse of g modulo n equals b = 40076854, (Table1).

Verification shows that b = 40076854 is indeed the multiplicative inverse of g = 22:

namely, $22 \times 40076854 \mod 97965643 = 1$

Applying algorithm A to solve the DLP:

 $22^{\nu} \mod 97965643 = 40076854$

We determine that v = 97945847 and $h = n \cdot v = 19796$.

Solving the quadratic equation:

$$z^{2} - hz + n = z^{2} - 19796z + 97965643 = 0$$

We determine that:

$$z_{1,2} = 9898 \pm 69$$

| Table 1: Computation of MMI of $g = 22 \mod n$ | | | | | |
|--|-------------|--------|---|---|----|
| T = 97965643 | B = 22 | H = 17 | 5 | 2 | 1 |
| Stack | F = 4452983 | 1 | 3 | 2 | ** |
| b=40076854 | 9 | 7 | 2 | 1 | 0 |

Therefore:

 $p: = z_1 = 9967, q: = z_2 = 9829$

Direct verification: indeed:

pq = 97965643

Dealing with multiplicity of DLP solutions: If *n* is a prime and *g* is a generator (primitive root), then the DLP (2) has a unique solution and as a result, there is a unique multiplicative inverse in (3). However, if *n* is a composite, then the following identity holds for every *g* that is relatively prime with n = pq:

$$g^{L} \mod pq = 1 \tag{20}$$

Where:

$$L := (p-1)(q-1) / \gcd(p-1, q-1)$$
(21)

Therefore, there exists more then one solution to Eq. 4. Indeed, if:

$$b = g^{L-1} \mod pq \tag{22}$$

then for every integer *m* that satisfies the inequality:

$$1 \le mL - 1 \le \varphi(n) - 1 < pq = n \tag{23}$$

also holds:

$$b = g^{mL-1} \mod pq \tag{24}$$

For instance, there are several solutions of the DLP in the numerical example provided above. One of them is v=18017. To avoid ambiguity it is essential to find on [*E*, *T*] the largest integer v that satisfies Eq. 4.

Proposition1: Let:

$$M \le \min(p,q); B := \varphi(n) \tag{25}$$

and

$$T := \left\lfloor \left(\sqrt{n} - 1\right)^2 \right\rfloor \tag{26}$$

Then for every n = pq the following inequalities hold:

$$n(M-1) / M - M \le B \le T < n$$
(27)

and, if $M = \sqrt[3]{n}$, then:

$$E:=\left[\sqrt[3]{n}\left[-1/4+\left(\sqrt[3]{n}-1/2\right)^2-1\right]\right]\leq\varphi(n)\leq\left\lfloor\left(\sqrt{n}-1\right)^2\right\rfloor$$
(28)

Example 2: Let *n* = 868575847.

Let's select g = 2.

Then its multiplicative inverse *b* modulo *n* equals b = 434287924.

There are sixteen solutions that satisfy the equation:

$$g^{\nu} \mod n = 434287924$$

Here are listed three of them: v = 54280434, 108560869,...,868486959 (largest one smaller than *n*). To avoid values of *v* smaller than *E* the search for *v* must be strictly on the interval [*E*, *T*].

The maximal solution satisfies the inequalities (27) with the upper bound on $\varphi(n) < T = 868516904$.

On the other hand, if $M = \lfloor \sqrt[3]{n} \rfloor = 954$, then from the inequalities (28) $\varphi(n)$ 867664550.

Therefore, from the algorithm we find that v=868486959 < n; h=n-v=88888 and from the equation:

$$z^2 - 88888z + 868575847 = 0$$

We derive:

$$z_{1,2} = 44444 \pm 33267$$
,
i.e., $p: = z_1 = 77711$, $q: = z_2 = 11177$.

Algorithm (4)-(15) revisited: Step2 of the Algorithm (4)-(15) can be modified. From Euler's identity it follows that:

$$g^{p+q} = g^{n-1} \left(\mod pq \right) \tag{29}$$

Therefore, modify (4) as follows: using the algorithm *A*, solve the DLP:

$$g^{\nu} = g^{n-1} \left(\mod n \right) \tag{30}$$

and then solve the equation:

$$z^2 - vz + n = 0 (31)$$

Finally, $p = z_1$ and $q = z_2$.

In order to decide which of two algorithms is better we need to compare the time complexity T(g) to compute g^{n-1} in (30) and the time complexity T(b) to compute the multiplicative inverse *b* in (4).

Computer experiments demonstrate that the average number of required steps for computation of the multiplicative inverse *b* is much smaller than the corresponding average number of steps $(3\log n)/2$ required for exponentiation g^{n-1} .

General purpose O($\sqrt[3]{n}$) factoring algorithm: Let us demonstrate the algorithm.

Example 3: Let *n* = 1003939.

Step 1: Verify that *n* is not divisible by primes smaller than or equal to $M = \lfloor \sqrt[3]{n} \rfloor = 89$, otherwise *n* is factorized after at most *M*/log*M* trials;

Step2: Compute the upper bound *T* and lower bound *E* on $\varphi(n)$: $T = \left[\left(\sqrt{n} - 1 \right)^2 \right] = 1001836$; $E = \left\lfloor n - \sqrt[3]{n^2} - \sqrt[3]{n} \right\rfloor = 993811$;

Step 3: Select an integer g < M that is relatively prime with *n*; {all integers smaller than *M* are co-prime with *n*}; let g=2;

Step4: Using the algorithm (8)-(15), find the multiplicative inverse *b* of *g*; $\{b=501970\}$;

Step 5: Solve the DLP:

$$g^{\nu} \mod n = b$$
; (4), where $\nu \in [E, T]$

Remark 2: The DLP problem (4) may be solved using any known algorithm for the DLP, including Pollard's rho-algorithm^[10].

Solution of DLP via baby-step giant-step algorithm: Step 6: Let v:=E+Sy+z; where $s:=\lceil \sqrt{T-E} \rceil = 90$ and $0 \le z \le S$; $0 \le y \le S-1$ are unknown integers.

Remark 3: If the Baby-Step Giant-Step (BSGS) algorithm is used^[16], then the values $g^{E+z} \mod n$ are

pre-computed and stored {these are baby steps) for z from 0 to S and $(g^{-s})^y b \mod n$ are computed for y from 0 to S-1 {these are giant steps}.

Step 7: Solve the problem $g^{(E+z)+5y} = b \pmod{n};$ $\{2^{(993811+z)+90y} \mod 1003939 = 501970;$ as a result, we find y=73 and z=74};

Step 8: Compute *v*=*E*+*Sy*+*z*=1000455;

Remark 4: Another solution of the DLP v=500227 is excluded by the condition that v>E;

Step 9: Compute *h*:=*n*-*v*=3484, (5);

Step 10: Solve the equation $z^2 - hz + n = 0$ (6):

$$p := z_1 = 3167; \quad q := z_2 = 317$$

Indeed, *n*=*pq*=1003939.

Complexity of algorithm: Both variables y and z {see Step6.2} are changing on the interval [0, S], where

$$s := \left\lceil \sqrt{T - E} \right\rceil \ge \sqrt{\left(\sqrt{n} - 1\right)^2 - \left(n - \sqrt[3]{n^2} - \sqrt[3]{n}\right)} = \sqrt{\sqrt[3]{n^2} - 2\sqrt{n} + \sqrt[3]{n} + 1} = \sqrt[3]{n} \left[1 - o\left(\sqrt[3]{n}\right)\right] = \Theta\left(\sqrt[3]{n}\right)}$$
(32)

In addition, $M/\log M$ divisions/trials are used in Step 1. Therefore, the algorithm described in Steps 1-10 has time-space complexity:

$$O\left(\sqrt[3]{n} / \log n\right) + \Theta\left(\sqrt[3]{n}\right) = O\left(\sqrt[3]{n}\right)$$
(33)

CONCLUSION

It is essential to stress that a seemingly simple algorithm for integer factorization (Step 1-8} is based on the strong assumption that we know a computationally efficient algorithm A for solution of the DLP. The discussed algorithms based on this assumption imply that the complexity of the integer factorization problem cannot be higher than the complexity of the DLP. It is important to emphasize that we are comparing the information-based complexities of problems, not the algorithms used to solve them. A specific algorithm is a method that after a finite number of well-defined and executable steps provably delivers a solution to a class of problems. Unless it is an optimal algorithm^[18,19], it is plausible that its computational complexity can be later reduced. In contrast, the information-based complexity of a specific problem is an intrinsic characteristic of the problem itself. Presently, there are no strict proofs demonstrating that integer factorization and/or the DL problem is intrinsically complex. We can only plausibly assume that they are not computationally "simple" problems. The proposed Algorithm (4)-(15) implies that the integer factorization problem has either the same complexity as the DLP or is less complex than the DLP. The algorithm described in the Step 1-10 has a computational complexity $O(\sqrt[3]{n})$. Furthermore, if the search is balanced, it has complexity:

$$O(n^{1/3}\log^{1/\alpha} n) \tag{34}$$

where *alpha*>1 is an integer.

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